



OFFICIAL NOTICE AND AGENDA

Notice is hereby given that the Redevelopment Authority of the City of Stoughton, Wisconsin will hold a regular or special meeting as indicated on the date, time and location given below.

Redevelopment Authority of the City of Stoughton Wednesday, October 28, 2020, @ 6:00 p.m.

****PLEASE NOTE**** This is a teleconference meeting via GoToMeeting

Access with a computer, tablet or smartphone via GoToMeeting -

<https://global.gotomeeting.com/join/879136013>

You may also join by phone using dial-in number (877) 309-2073

Access code 879-136-013

Please sign-in to the meeting at least five minutes prior to the scheduled start time if possible

Regina Hirsch, Carl Chenoweth, Roger Springman, Lukas Trow, Dale Reeves,
Ozzie Doom and Pete Manley

Call to Order

1. Communications
2. Public comments
3. Approval of minutes from the October 14, 2020 meeting
4. Old Business
 - a. *** Discussion and possible action regarding the structure and terms of future developer and other relevant agreement(s) related to the Riverfront Site ***
5. Topics for November 11th, 2020 meeting
6. Adjourn

***** The RDA may convene in closed session, pursuant to Wis. Stat. 19.85 (1) (e) for the purposes of deliberating or negotiating the purchasing of public properties, the investing of public funds, or conducting other specified public business, whenever competitive or bargaining reasons require a closed session *****

Any person wishing to attend the meeting, whom because of a disability, requires special accommodation, should contact the Finance Director's Office at (608) 873-6691 at least 24 hours before the scheduled meeting time so appropriate arrangements can be made. In addition, any person wishing to speak or have their comments heard but does not have access to the internet should also contact the Finance Director's Office at the number above at least 24 hours before the scheduled meeting so appropriate arrangements can be made.

NOTE: AN EXPANDED MEETING MAY CONSTITUTE A QUORUM OF THE COUNCIL.